Since 1974, the Student Annual has showcased new artwork produced by students at Illinois State University. This juried exhibition has offered many students the first opportunity to have their work reviewed by professionals outside the University. Due to the coronavirus (COVID-19) pandemic and University Galleries’ resulting temporary closure, this year’s exhibition is being held online. Instead of a juried body of work, this shift to an online platform has allowed for an inclusive open-call exhibition. All current Illinois State University students were able to submit up to two artworks, and all submitted works are included in the exhibition. Awards were determined by external judges, Edra Soto and Eric Benson.

Awards are sponsored by: Wonsook Kim School of Art; Program in Creative Technologies; Normal Editions Workshop; Silica Ceramics Club; University Galleries; Barry Blinderman (in memory of Karolee Johnson); Kelsey and Jonathan DeGreef (in honor of Richard D. Finch); Therese and Bob Franklin (in memory of Jen Franklin); Randy Reid; Irving S. Tick Memorial; and the following areas within the Wonsook Kim School of Art: Glass and Graphic Design.

structural frame

• How have the artists in the Student Annual used similar mediums in different ways?

• What formal qualities do you see repeated throughout the work in the Student Annual?

• How has technology been employed in different ways throughout the exhibition?

MARSHALL DULANEY PITCHER AWARD

The Wonsook Kim School of Art is pleased to present the 2020 Marshall Dulaney Pitcher Award to BFA student Arianna Garcia. This award honors outstanding students in the visual arts who demonstrate exceptional artistic talent, dedicated studio practice, and academic excellence. 2020 marks the 50th anniversary of this prestigious award, which was established by the Pitcher family in memory of painting student Marshall Pitcher.
subjective frame

• What is your response to viewing these artworks on a digital platform rather than in a physical gallery space?
• Which artworks stand out most to you and why?
• Do you find any of the artists’ use of materials or subject matter surprising?

VOCABULARY

CONTEMPORARY
something that belongs to the present or current time

CONTEXT
the situation in which something happens

CREATIVE TECHNOLOGIES
the combination of technology, psychology, art, and design to create immersive, entertaining, personalized, multisensory experiences

DIGITAL TECHNOLOGIES
various electronic tools, systems, devices and resources that generate, store or process data. Some examples are
computers, cell-phones, social media, and online games

FORMAL QUALITIES
refers to elements and principles of design such as line, shape, color, balance, movement, contrast, and unity

SUBJECTIVE
something that is open to interpretation; up to the viewer

SUBJECT MATTER
what is being depicted in an image or artwork

TRADITIONAL ART MEDIUMS AND TECHNIQUES
charcoal; graphite; oil, watercolor, and acrylic paint; pastels; clay; and wood; and printmaking; painting; drawing; sculpture; and ceramics

1 Teach with digital technologies. (2019, September 30). Retrieved April 30, 2020, from

2 PaI, R. (2015, April 16). Creative technology is key for connecting the next billion. Retrieved
February 18, 2020, from https://www.businessinsider.in/Creative-technology-is-key-for-con-
necting-the-next-billion/articleshow/46946247.cms

EVENTS

• Online awards announcement: May 5
Links to online workshops available on Instagram, Twitter, and Facebook @universitygalleriesisu.


cultural frame

• How have the artists employed traditional art mediums and techniques within contemporary contexts?
• Do you recognize any contemporary issues and/or events referenced in artworks in the Student Annual?
• How do the title and label information affect how you interpret each work?

ART-MAKING ACTIVITIES

• The scale of an artwork can often be lost on a digital platform if there is no visual reference. Create an artwork that is either very small or very large. Photograph the work in a way that makes it appear to be the opposite scale.
• In what ways have artists in the exhibition utilized non-traditional art-making materials? How do these materials inform the viewer? Create an artwork using only resources you have on-hand.
• Several works in this exhibition examine the immediacy of our spaces and situations. Create an artwork in response to a current event in your life.
• Analyze the various digital technologies employed to create video works in this exhibition. How do these technologies inform the work? Develop a single concept and produce two videos using different technologies.