

Student Annual Exhibition Entry Form

Please completely fill out sections



1 **INFO**

Name _____ UID# _____

Local Address _____ Email _____ Phone _____

Major _____ Concentration _____ Graduate
 Undergraduate

2 **SUBMITTED WORKS**

1. Name _____ Title _____

Materials _____ Date of work _____

Ceramics Glass Painting Printmaking Video Digital/
 Drawing Jewelry Photo Sculpture Wood Interactive Media
 Graphic Design
Graphic Design major: Y or N
 Currently enrolled in: GD1 or GD2
 Currently enrolled in: GD3, GD4, or GD5

2. Name _____ Title _____

Materials _____ Date of work _____

Ceramics Glass Painting Printmaking Video Digital/
 Drawing Jewelry Photo Sculpture Wood Interactive Media
 Graphic Design
Graphic Design major: Y or N
 Currently enrolled in: GD1 or GD2
 Currently enrolled in: GD3, GD4, or GD5

All unframed or unmounted works on paper will be hung with pins.

Please see reverse for video/interactive guidelines

detach here and attach to back of artwork



3 **COPY**

1. Name _____ Title _____

Materials _____ Date of work _____

Ceramics Glass Painting Printmaking Video Digital/
 Drawing Jewelry Photo Sculpture Wood Interactive Media
 Graphic Design

COPY

2. Name _____ Title _____

Materials _____ Date of work _____

Ceramics Glass Painting Printmaking Video Digital/
 Drawing Jewelry Photo Sculpture Wood Interactive Media
 Graphic Design

Submit video files on a flash drive.

Place your initials on the front or back of the flash drive.

Clear or reformat flash drive before uploading your video (and prior to submitting).

When submitting, the video file will be checked for formatting and compatibility before the submission is complete.

Format preferences:

File Format:

Quicktime (.mov) or AVI (.avi)

Compression: H.264

Frame rate: 24, 30 or 60

Data Rate: 5000 kbps - 14,000 kbps

Resolution: 640 x 480 for Standard Definition (4:3)

1920 x 1080, square pixels for high definition (wide screen, 16:9)

De-interlacing: If your original is interlaced, then de-interlace. Progressive scanned files work best when displayed on a computer.

Digital/Interactive Media

Digital/interactive media includes mobile or desktop apps, interface screens, digitally-controlled devices responding to touch or motion, and other artwork employing computer technology.

Please call or e-mail with questions: 438-2615 or jmbingh1@ilstu.edu.